

CHAMPIONSHIP BASEBALL™



This is it. For the Championship.

Last of the ninth, two on, two out. Down by one run and the crowd's going *wild*. You step into the batter's box, and their ace reliever uncorks his first pitch.

"STRIKE!"

With the pitch, your runners pull a double steal. A gutsy call, but now a single wins the game. "Ace" winds and delivers.

"STRIKE TWO!"

This guy means business. Time to get the lumber off your shoulder. His next pitch starts outside, but is breaking into the strike zone. You swing, and...

What happens? It's up to you and CHAMPIONSHIP BASEBALL. All the elements of real baseball are here—league play, lineup changes, late inning excitement, and of course, big league action. Welcome to the major leagues of computer baseball.

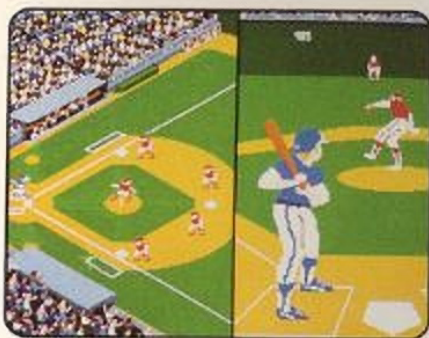
DISK FOR THE
Commodore 64™/128™
WITH 1541/1571
DISK DRIVES

DD-944-68

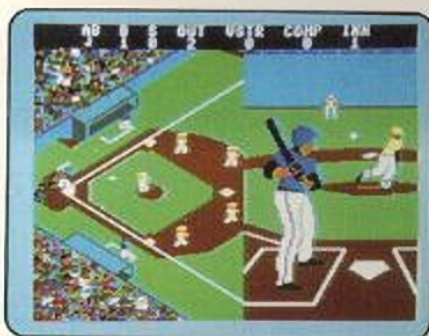
GAMESTAR★

CHAMPIONSHIP BASEBALL™

Created by Darrin Massena, Scott Orr and Mark Madland.



*Player Perspective
graphics put you at the
plate where you belong.
(Amiga Screen)*



*Split screen gives you
first person perspective
and the total field view.
(Commodore 64 Screen)*



*Select your starting
lineup and reserves from
the talent pool, and
determine the batting
order that will have the
best chance against your
opponent.
(Commodore 64 Screen)*

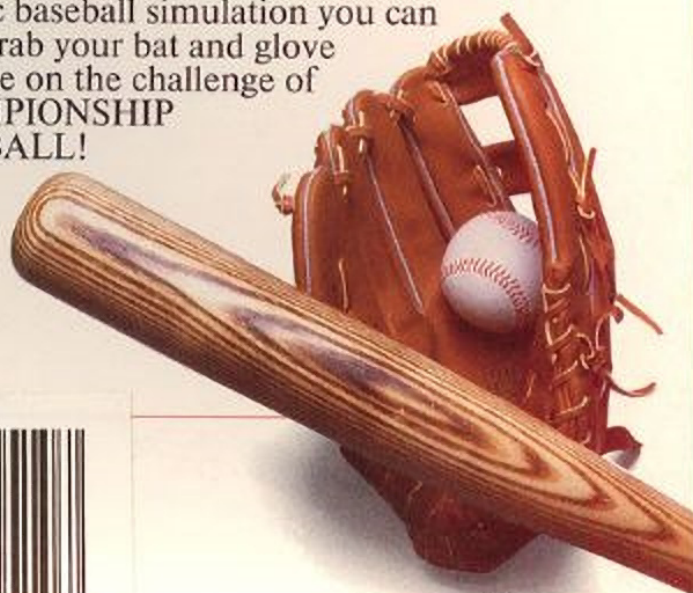
The National Pastime has never looked better. CHAMPIONSHIP BASEBALL is the most complete baseball simulation available—everything else is minor league material.

CHAMPIONSHIP BASEBALL has it all. You begin by drafting a team. Look over the talent pool. You'll need starting pitchers, relievers, infielders, outfielders—even utility players for bench strength. Pitchers are rated on three separate skill levels; all other players have four. Consider each player's talents carefully before putting them on your team. Don't just go with heavy hitters—sometimes their defensive ability leaves something to be desired.

Once you've selected your team, set your batting order. (Be careful not to have your weakest hitter batting cleanup). Then choose which of the four divisions suits you, and play ball!

CHAMPIONSHIP BASEBALL gives you more options. You may want to start with some batting practice to master the fine art of hitting a screwball. Then, challenge a friend or the computer to nine innings of intense action. When you're ready, pick your team and enter the 4-division, 24-team race for the pennant!

You control all the action—pitching, hitting, catching, outfield relays, base running, even sliding under tags. All in the most realistic baseball simulation you can find. Grab your bat and glove and take on the challenge of CHAMPIONSHIP BASEBALL!



GAMESTAR★

Distributed and marketed exclusively by Activision.
© 1986 Activision, Inc. All rights reserved.

Screens may vary depending on computer system. Commodore 64 and Amiga are trademarks of Commodore Electronics, Limited. Gamestar is a trademark of Activision, Inc. Covered by limited warranty. Details enclosed. Activision, P.O. Box 7287, Mountain View, CA, 94039 BD-510-02

DD510



0 19031 23510 7